

On-Edge Stop Sign Recognition and Alert System (Final Presentation)

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Table of Contents

01	Project Overview	07	Challenges
02	Block Diagram	08	Final Demo
03	Hardware and Sensors	09	Future Work
04	Simulated Environment		
05	Data Sources		
06	ML Model and Alert System		

An illustration of two blue cars parked in a parking lot. The car in the upper left is a light blue sedan, and the car in the lower left is a darker blue sedan. Both cars are angled towards the bottom right. White lines on the light gray ground indicate parking spaces and a driving lane.

01

Project Overview

Motivation

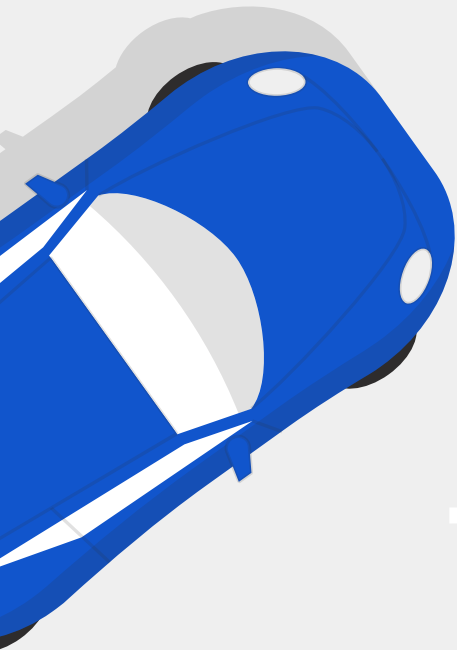
- I enjoy driving my car both in India and in Pittsburgh.
- However, I have occasionally experienced challenges in detecting and responding to stop signs in a timely manner.
- This experience has motivated me to design a Stop Sign Recognition and Alert System.
- The goal of this system is to enhance driver awareness and improve road safety.



Project Summary

- The system performs real-time object detection and motion analysis directly on a low-power embedded device.
- The prototype first detects stop signs from camera input.
- Then, it uses accelerometer data to check if the vehicle is moving and accelerating/decelerating.
- Finally, the system alerts the user when the vehicle approaches a stop sign too quickly (based on sensor fusion logic).
- Potential stakeholders include automobile manufacturers, driver-assistance system developers, and road-safety organizations.

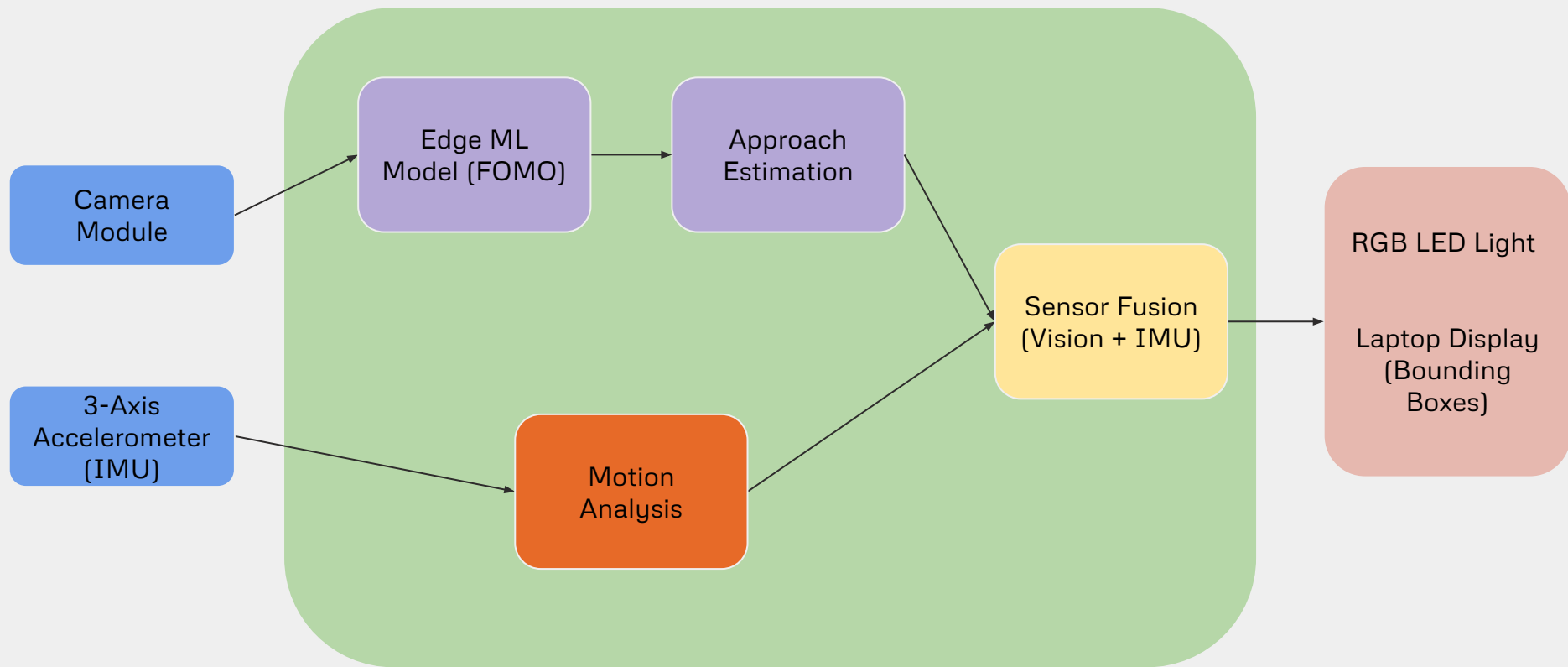




02

Block Diagram





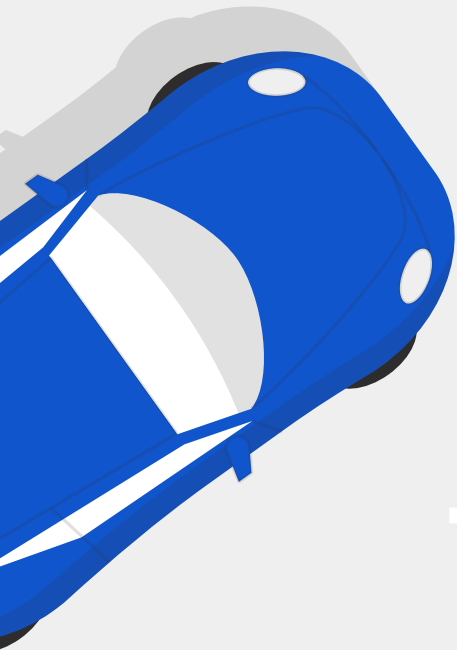
An illustration of two blue cars parked in a parking lot. The car in the foreground is a sedan, and the car behind it is a hatchback. Both cars are angled towards the right. The parking lot is represented by a light gray background with white lines indicating parking spaces.

03

Hardware and Sensors

Edge Impulse with Arduino Board

- Board: Arduino Nicla Vision.
- A built-in camera module to capture visual data.
- Built-in accelerometer (IMU) to collect accelerometer readings.
- RGB LED Light to alert the user.
- A laptop with Edge Impulse and OpenMV IDE.



04

Simulated Environment



Simulated Environment

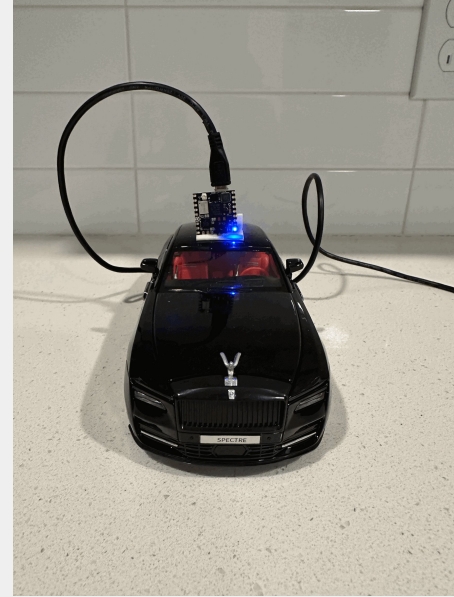
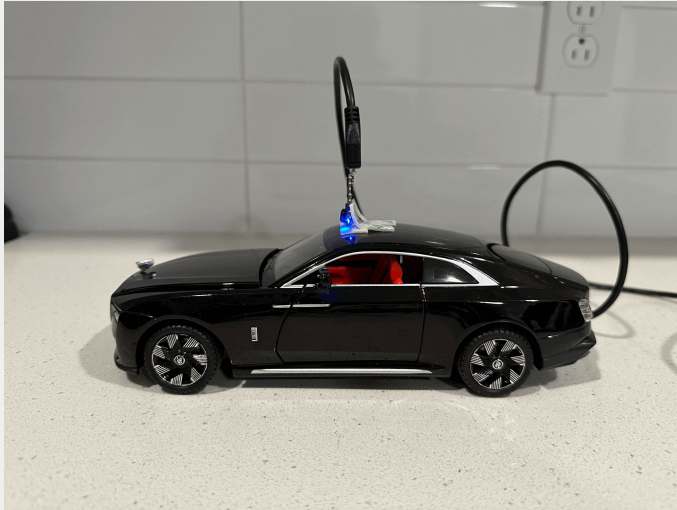
- Due to safety and logistical constraints, the system cannot be tested using a real vehicle.
- Hence, a miniature car and miniature stop signs are used to simulate the testing environment.
- The custom dataset is also collected using this simulated testbed.
- If proof-of-concept works well, the system can be tested in real-world autonomous driving conditions.



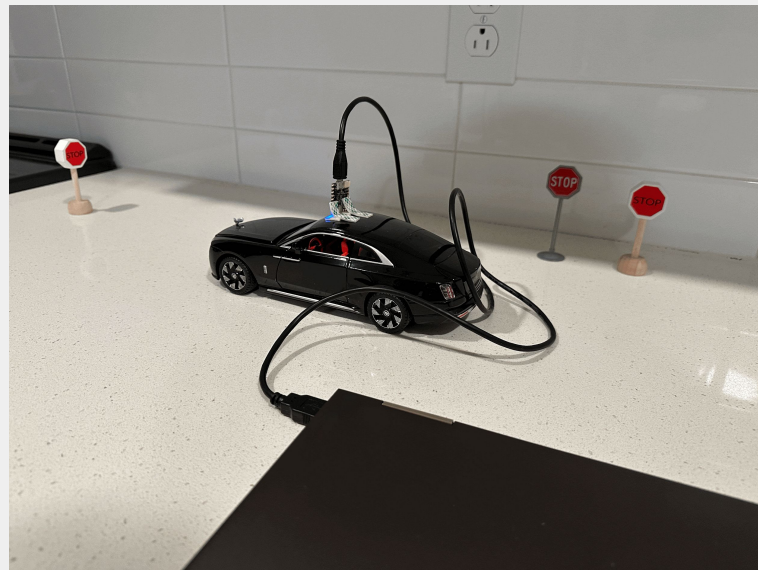
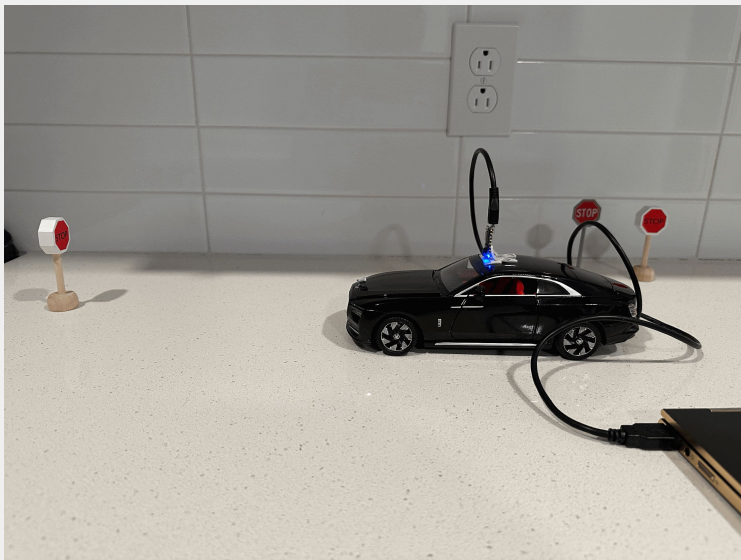
Miniature Stop Signs



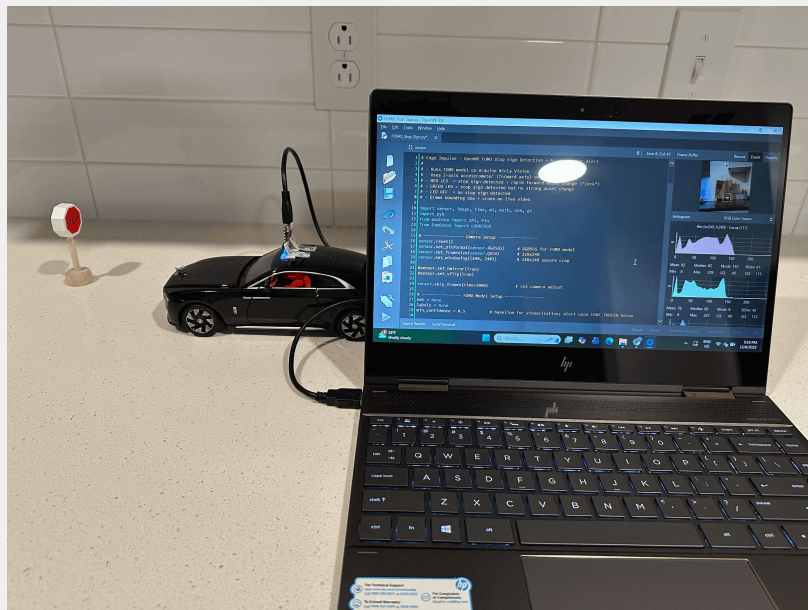
Miniature Car



Environment



Environment



An illustration of two blue cars parked in a parking lot. The car in the foreground is a sedan, and the car behind it is a hatchback. Both cars are blue with white accents on the roof and windows. They are parked on a light gray surface with white parking lines. The background is a solid light gray.

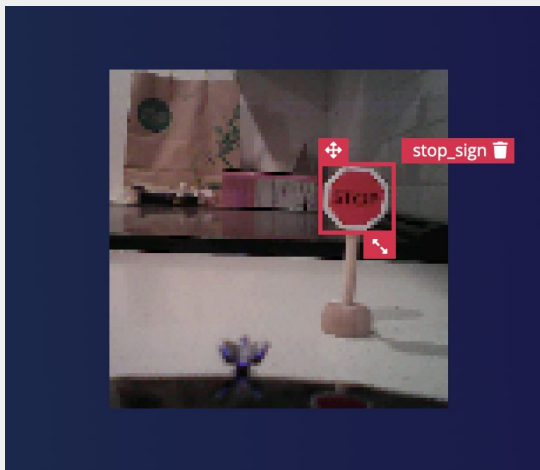
05

Data Sources

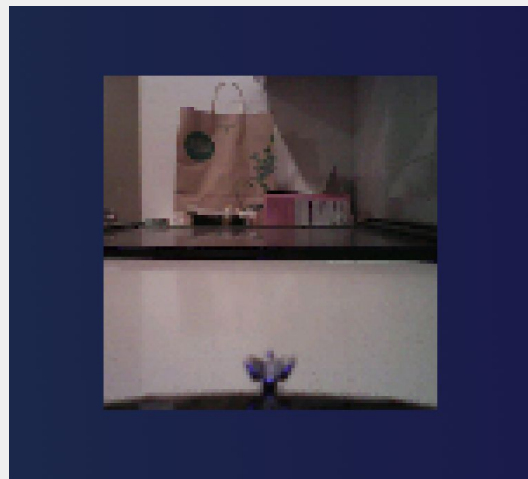
Datasets

- A custom dataset of 400 stop sign images was created. 200 positive images (where stop signs are present) and 200 negative images (background with no stop signs) were collected in the simulated environment.
- The dataset includes varied backgrounds, stop sign sizes, lighting, and environmental conditions.
- To diversify the dataset, 30 positive images from the LISA Traffic Sign Dataset were used.
- The images were annotated on Edge Impulse.
- The dataset was split 80/20 for training and testing respectively.

Custom Dataset

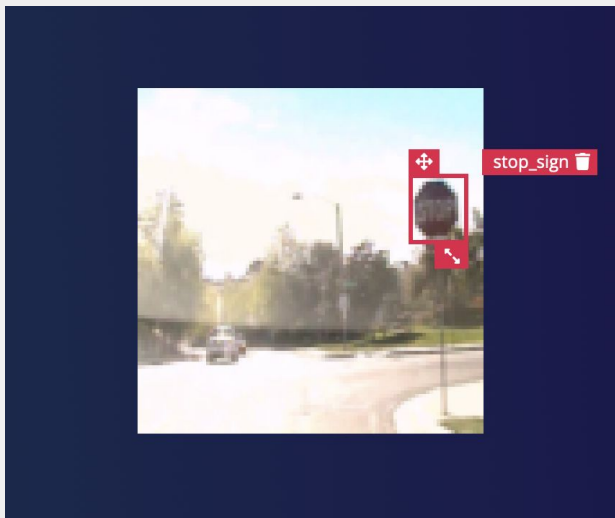


Positive sample

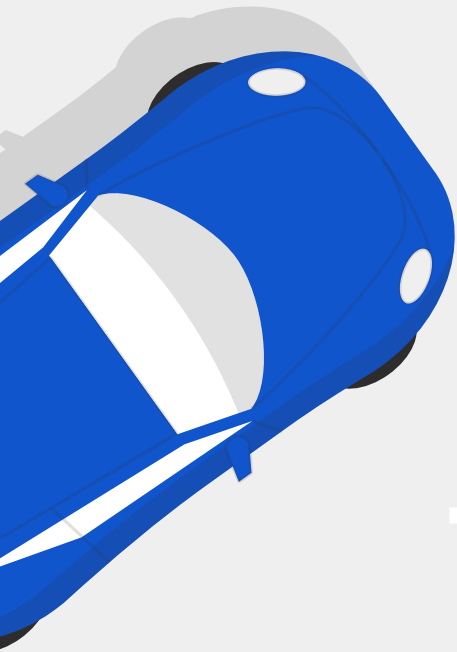


Negative sample

LISA Traffic Sign Dataset



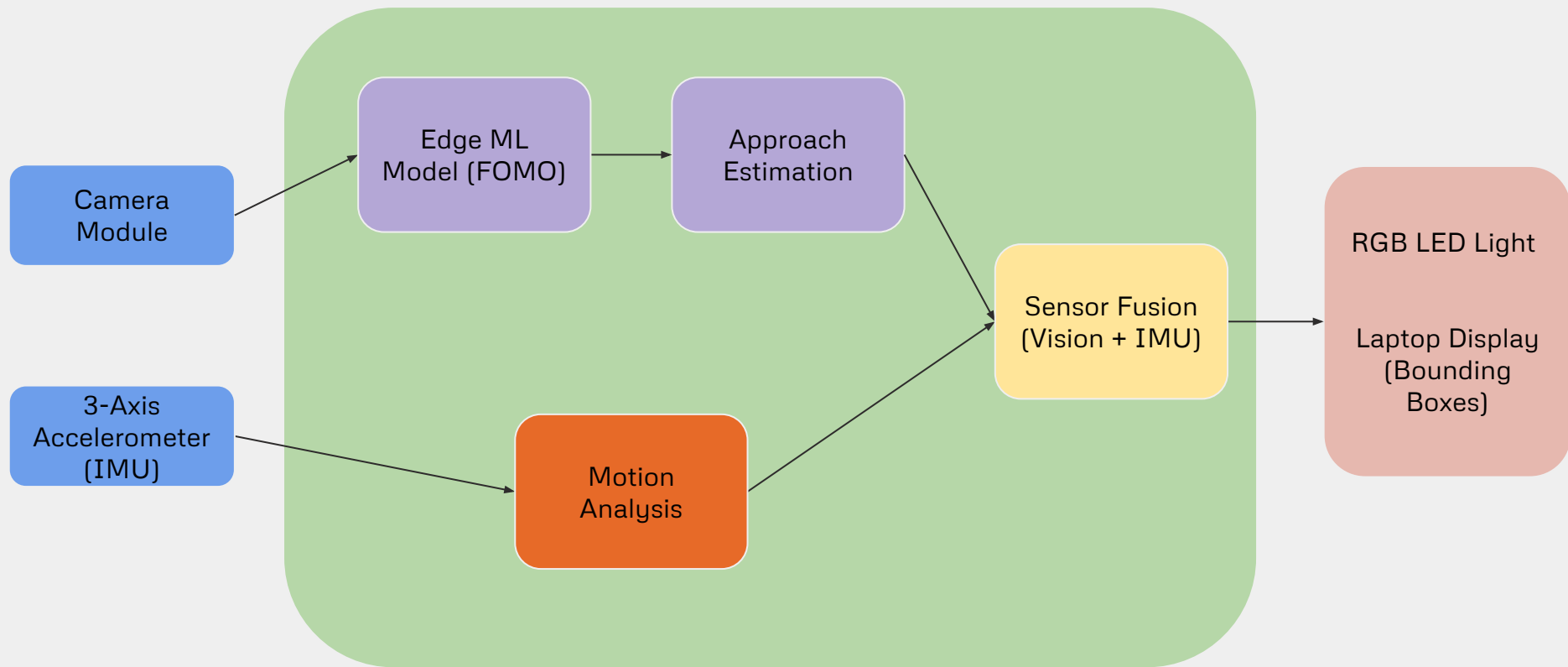
Positive sample



06

ML Model and Alert System





FOMO (Faster Objects, More Objects)

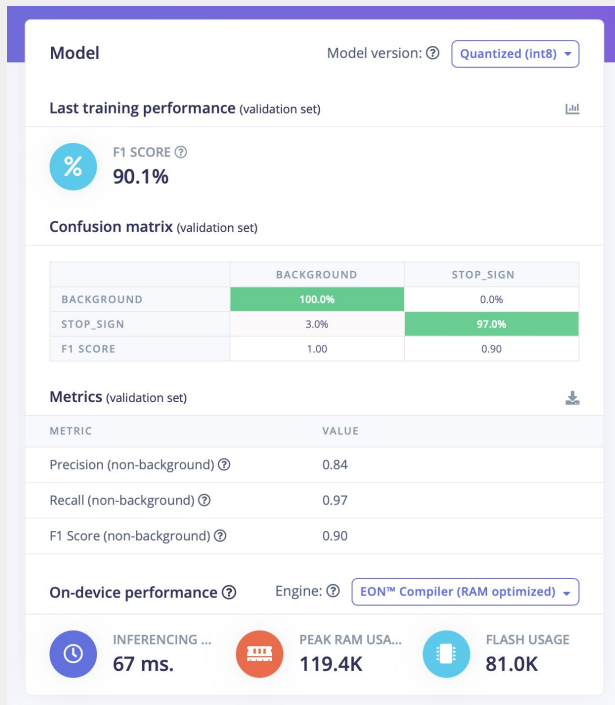
- The Edge Impulse pipeline converts camera frames into 96x96 grayscale images.
- FOMO convolutional neural network is used to extract visual features.
- FOMO is an object detection architecture optimized for microcontrollers.
- It is designed to detect object centroids directly from feature maps.
- It does not compute bounding boxes as in traditional detectors (e.g., YOLO or SSD).
- MCU sends centroid packets to the laptop and OpenMV IDE is used to overlay bounding boxes.



Object Detection (FOMO)

- FOMO with a pre-trained MobileNetV2 backbone was used for object detection.
- The model was trained on 430 images for 100 cycles with a 0.001 learning rate.
- The validation set size was 20% and batch size was 32.
- Input layer = 9216 features, output layer = 1 class.

Model Performance (Training)



Test Performance



Approach Estimation

```
while True:
    img = sensor.snapshot()
    results = fomo_inference(img) # EI-generated function

    # Pick best detection, get cx_cell, cy_cell, confidence, active_cells
    cx_cell, cy_cell, det_conf, active_cells = parse_fomo_results(results)

    # ---- APPROACH ESTIMATION ----
    S_t = active_cells # size proxy
    g_t = (S_t - S_prev) / dt
    TTC_t = S_t / max(eps, g_t)
    S_prev = S_t
```

Motion Analysis

```
ax, ay, az = read_accel()  
ax_filt = ema(ax_filt, ax)  
  
moving_flag = abs(ax_filt) > move_thresh  
accelerating_flag = ax_filt > acc_thresh  
braking_flag = ax_filt < brake_thresh
```

Sensor Fusion

```
cond_det = det_conf >= conf_thresh
cond_ttc = TTC_t <= ttc_thresh
cond_imu = moving_flag and (accelerating_flag or not braking_flag)

if cond_det and cond_ttc and cond_imu:
    danger_count += 1
else:
    danger_count = max(0, danger_count - 1)

if danger_count >= N_consensus and cooldown_ok():
    alert_flag = True
    trigger_led_alert()
else:
    alert_flag = False
```

System Output

- FOMO detects object centroids and the active cells around the centroids directly from feature maps.
- Using this information, bounding boxes were drawn around detected objects in the OpenMV IDE.
- The FOMO model was trained on Edge Impulse and deployed to the Arduino Nicla Vision using the OpenMV library/firmware.
- The code for model inference, bounding box overlay, approach estimation, motion analysis, sensor fusion, and system output were written in MicroPython using the OpenMV IDE.
- The system has two outputs:
 1. Live video with bounding boxes.
 2. RGB LED Light on the Nicla Vision (No light - no stop sign detected; Green light - stop sign detected and the vehicle is moving at a normal speed; Red light - stop sign detected and the vehicle is approaching the stop sign quickly).

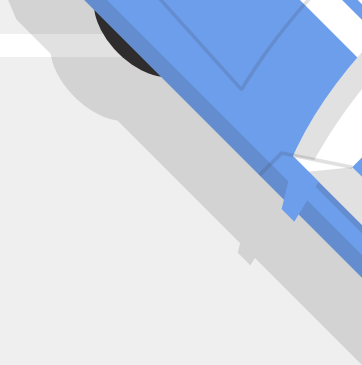
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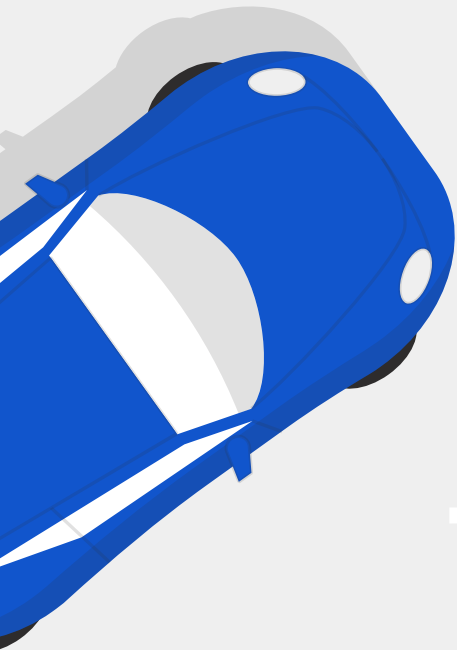
07

Challenges

Challenges

- Data collected using a simulated environment will not exactly match real-world data.
- Hence, the system might not generalize well to real-world traffic scenes.
- Anomalies in accelerometer and visual data are likely to occur.
- A vehicle and a miniature car have different motion profiles.



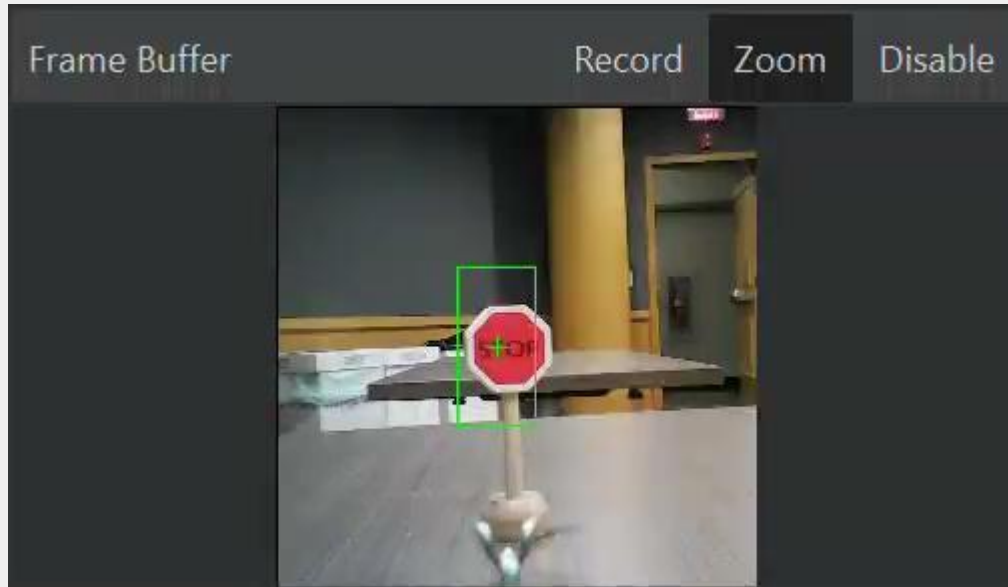


08

Final Demo



Live Video with Bounding Boxes (OpenMV IDE)



Demo



An illustration of two blue cars parked in a parking lot. The car in the upper left is a light blue sedan, and the car in the lower left is a darker blue sedan. Both cars are viewed from a high angle, showing their roofs and front ends. They are parked within white parking lines on a light gray surface.

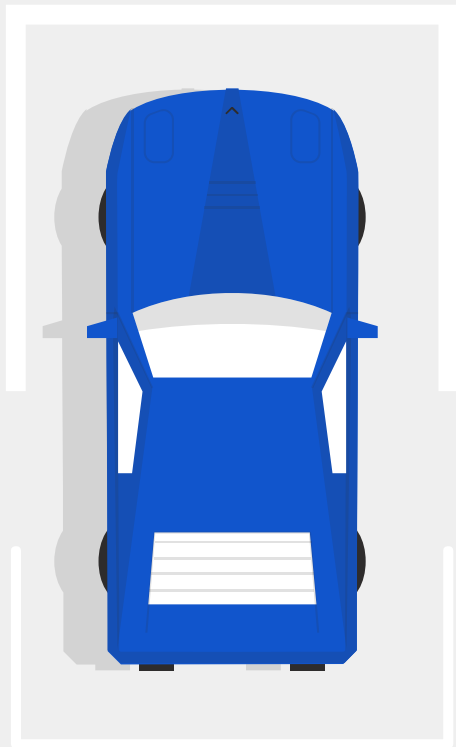
09

Future Work

Future Work

- The system can be tested and deployed in a real-world autonomous vehicle environment.
- The custom dataset can be collected using a real vehicle.
- The size of the training dataset can be increased to around 2000 images.
- More powerful hardware like the Raspberry Pi module can be used.
- Models like YOLO and SSD can be trained and deployed.





Thank You
